

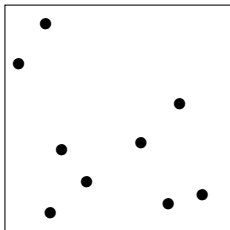
Spatial analysis

Josemari Sarasola

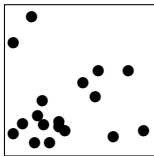
Gizapedia



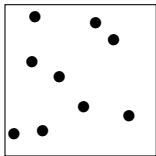
Let's take a space distribution of points (cancer cases, flats on sale, ...):



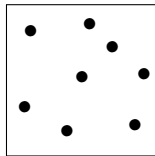
Spatial pattern types



Clustered

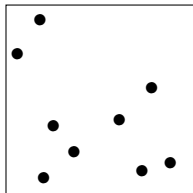


Random



Regular (overdispersion)

How to decide *statistically* if a given point distribution is clustered, random or regular?

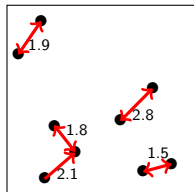


?

Random point distributions are a special kind of Poisson processes. Usually Poisson processes apply to time (one dimension) but we can also extrapolate them to more dimensions (2 dim., for spatial patterns). In those cases, lambda parameter expresses the mean number of points per space unit.

Random? Nearest neighbor method

Calculate distance for each point to the nearest neighbor (double arrow shows bidirectional nearest neighbor) :



We calculate the mean:

$$\bar{d} = \frac{2.1 + 1.8 + 1.8 + 1.9 + 1.9 + 2.8 + 2.8 + 1.5 + 1.5}{9} = 2.01$$

Random? Nearest neighbor method

In clustered patterns, average distance is small, intermediate for random patterns and big for overdispersed patterns. But when is the average small, intermediate or big?

In random patterns, the average distance is a function of λ point density. We calculate λ density in this way:

$$\lambda = \frac{n}{A}$$

From this value, the expected value for the average distance in random patterns is this one:

$$E[d] = \frac{1}{2\sqrt{\lambda}}$$

Random? Nearest neighbor method

In the example, the area is $10 \times 10 = 100$ unit. We have 9 points.
So density is: $9/100=0.09$.

And the expected value for distance is:

$$E[d] = \frac{1}{2\sqrt{0.09}} = 1.66$$

So, we could decide in this way:

- $\bar{d} \approx E(d) \rightarrow$ random
- $\bar{d} < E(d) \rightarrow$ clustered)
- $\bar{d} > E(d) \rightarrow$ regular (overdispersed)

Random? Nearest neighbor method

For example, if the average distance is 2.01. We should conclude that the pattern is somehow clustered. But, *statistically* we should decide if 2.01 is significantly far from 1.66, because in fact a 2.01 value may be compatible with randomness. (It's like when after throwing a dice 60 times, you cannot conclude that the dice is unfair because number 1 didn't appear exactly 10 times. So, we shouldn't take 1.66 as a fixed value, but as an approximate one. So we must decide with a statistical test or a confidence interval.

Random? Nearest neighbor method

For a 90% confidence level, this is the interval of acceptance for randomness, around the average distance given by lambda, having n points:

$$\frac{1}{2\sqrt{\lambda}} \pm 1.64 \sqrt{\frac{4 - \pi}{4\pi n \lambda}}$$

As the number of points grows, the interval shortens (it's logical: with more points, the certainty for the average distance is bigger).

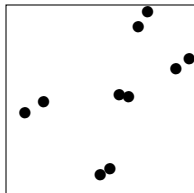
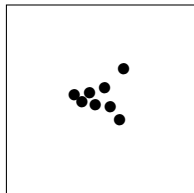
This in the interval for our data:

$$\frac{1}{2\sqrt{0.09}} \pm 1.64 \sqrt{\frac{4 - \pi}{4\pi \times 20 \times 0.09}} : (1.66 \pm 0.32) : (1.34, 1.98)$$

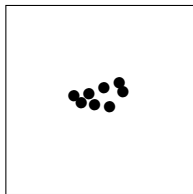
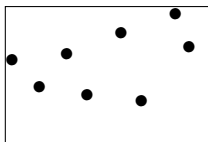
2.01 is on the upper side of the interval of randomness, so the spatial pattern is overdispersed or regular with 90% of confidence.

Disadvantages

- (1) Both patterns are different but they give a similar mean distance:



- (2) Perspective is relevant. In this pattern, from a close POV, is regular, but looking into it from far away is clustered:



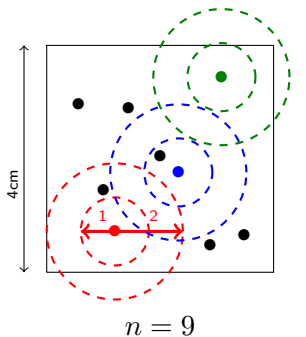
Better than nearest neighbor: overcomes the first disadvantage

- 1 From each point we draw a circle of radius h and count the no. of points inside: p_i . Sum of p_i is P .
- 2 Calculate K function, for different h values:

$$K(h) = \frac{P}{n\lambda}$$

- 3 We compare $K(h)$ values with a values corresponding to randomness:

Random? K function method



$$azalera = 4cm \times 4cm = 16$$

$$\lambda = 9/16 = 0.56$$

| Point | K(1cm) | K(2cm) |
|---------|----------------------------------|----------------------------------|
| • p_1 | 0 | 1 |
| • p_2 | 1 | 1 |
| • p_3 | 0 | 0 |
| P | 1 | 2 |
| $K(h)$ | $\frac{1}{3 \times 0.56} = 0.59$ | $\frac{2}{3 \times 0.56} = 1.18$ |

We must count for all points. We have done for only 3 points as an example.

Interpretation

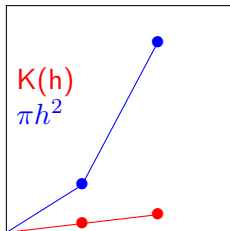
Under randomness the expected value for $K(h)$ is πh^2 . So:

- $K(h) \sim \pi h^2 \rightarrow$ random
- $K(h) > \pi h^2 \rightarrow$ cluster
- $K(h) < \pi h^2 \rightarrow$ regular (overdispersion)

| h | $K(h)$ | πh^2 |
|-----|--------|-----------|
| 1 | 0.59 | 3.14 |
| 2 | 1.18 | 12.56 |

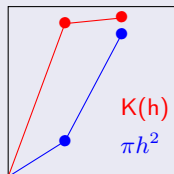
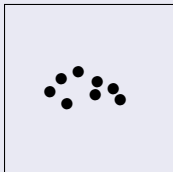
In our example:

$K(h) < \pi h^2 \rightarrow$ regular.

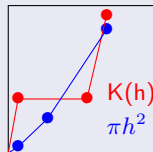
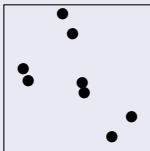


Random? K function method

Usual patterns: one-clustered

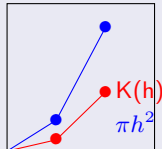
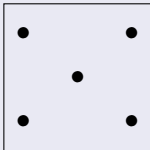


Usual patterns: several clusters

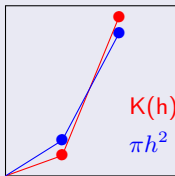
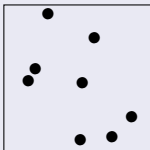


Random? K function method

Usual patterns: overdispersion

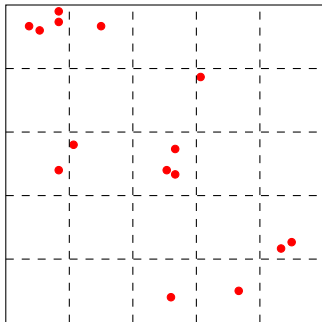


Usual patterns: random



Random? Method of squares

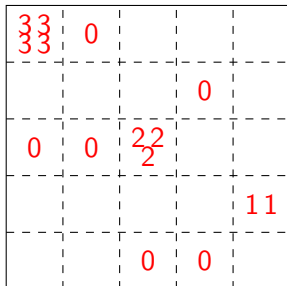
Divide the area into equal-sized squares and count the no. of points into each one:



| | | | | |
|---|---|---|---|---|
| 4 | 1 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 |
| 1 | 1 | 3 | 0 | 0 |
| 0 | 0 | 0 | 0 | 2 |
| 0 | 0 | 1 | 1 | 0 |

Random? Method fo squares: Lloyd's crowding mean

For each point in each square, we count how many "friends" has each point:



Crowding mean is the mean of the no. of "friends"

$$m^* = \frac{3 + 3 + 3 + 3 + 0 + 0 + 0 + 0 + 2 + 2 + 2 + 1 + 1 + 0 + 0}{15 \text{ points}} = 1.33$$

Now, we calculate the mean number of points for each square:

$$m = \frac{4 + 1 + 0 + \dots + 1 + 0}{25 \text{ squares}} = 0.66$$

Patchiness index

$$\frac{m^*}{m}$$

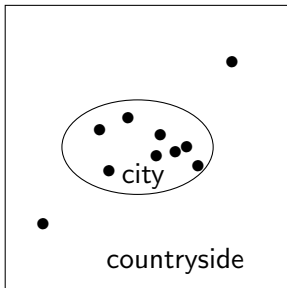
The bigger the index is, the clustering becomes more and more evident.

- $\frac{m^*}{m} \approx 1 \rightarrow$ random (Poisson)
- $\frac{m^*}{m} > 1 \rightarrow$ clustering
- $\frac{m^*}{m} < 1 \rightarrow$ overdispersion

In our example, $\frac{m^*}{m} = \frac{1.33}{0.66} = 1.33 \rightarrow$ *cluster*

Randomness in a previously clustered pattern

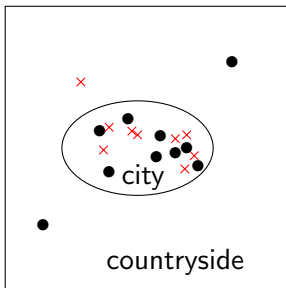
This distribution of points shows the distribution of flats on sale in a geographical area.



The question is: Are the flats clustered? In a strict sense yes (and the methods we have learnt would reflect that), but we have to take into account that all flats are previously clustered into the city. Actually, **into the city** flats seem to distribute randomly.

Randomness in a previously clustered pattern

A solution is taking a sample from the population of all flats, on sale or not (red cross), analyze its clustering and comparing it to the clustering of flats on sale:



If clustering of flats on sales bigger than that of the sample of all flats, we really have clustering for flats on sale; if not, flats on sale would be (more or less) overdispersed related to all the population of flats.